

QGIS Application - Bug report #2494

ftools: vector grid tool (random points/ regular points) tool assign wrong coordinate system

2010-03-06 02:58 PM - Giovanni Manghi

Status:	Closed	
Priority:	Low	
Assignee:	cfarmer -	
Category:	Python plugins	
Affected QGIS version:		Regression?: No
Operating System:	All	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 12554
Description		
When creating vector grids with ftools the assigned coordinate system is not the one of the project but the one defined in "_options -> crs -> global default..."***. Tested with trunk under both windows and linux. *** Unless obviously if you have it configured as "_options -> crs -> project wide default CRS will be used_"		

Associated revisions

Revision 6b8e1179 - 2010-03-08 03:14 AM - cfarmer -

Vector grid tool now uses project crs instead of None. Fixes #2494.

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@13021> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision 3fa3d002 - 2010-03-08 03:14 AM - cfarmer -

Vector grid tool now uses project crs instead of None. Fixes #2494.

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@13021> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision 38bc285c - 2010-03-08 03:20 AM - cfarmer -

Both tools now uses project crs instead of None (or input vector layer if selected in regular points). Fixes #2494.

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@13022> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision 005205d0 - 2010-03-08 03:20 AM - cfarmer -

Both tools now uses project crs instead of None (or input vector layer if selected in regular points). Fixes #2494.

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@13022> c8812cc2-4d05-0410-92ff-de0c093fc19c

History

#1 - 2010-03-06 03:01 PM - Giovanni Manghi

the same applies to the random points and regular points tools.

#2 - 2010-03-07 06:16 PM - cfarmer -

Fixed in commit:3fa3d002 (SVN r13022).

-Carson

#3 - 2010-03-08 01:01 PM - Jürgen Fischer

- *Resolution set to fixed*

- *Status changed from Open to Closed*