

## QGIS Application - Feature request #2490

### Topological editing for lines

2010-03-04 07:30 AM - luca76 -

<b>Status:</b>	Closed	<b>Resolution:</b> <b>Copied to github as #:</b> 12550
<b>Priority:</b>	Low	
<b>Assignee:</b>		
<b>Category:</b>	Digitising	
<b>Pull Request or Patch supplied:</b>	No	
<b>Easy fix?:</b>	No	
<b>Description</b>		
<p>Hi, for a comfortable topological - line editing, these features would be useful:</p> <ol style="list-style-type: none"><li>1. line that crosses another: they would be splitted into 4 features, 2 for each line;</li><li>1. vertex and nodes should be represented in different mode: vertex could be X (cross) and nodes square, or different colour.</li></ol>		

#### History

##### #1 - 2011-12-16 01:57 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

##### #2 - 2012-04-16 06:24 AM - Paolo Cavallini

- Affected QGIS version set to master  
- Target version changed from Version 1.7.4 to Version 1.8.0  
- Crashes QGIS or corrupts data set to No

##### #3 - 2012-04-17 08:23 AM - Jürgen Fischer

- Tracker changed from Bug report to Feature request  
- Subject changed from [FEATURE REQUEST] Topological editing for lines to Topological editing for lines  
- Pull Request or Patch supplied set to No  
- Start date set to 2012-04-17  
- Assignee deleted (nobody -)

##### #4 - 2012-09-04 12:02 PM - Paolo Cavallini

- Target version changed from Version 1.8.0 to Version 2.0.0

##### #5 - 2012-10-06 02:23 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

##### #6 - 2014-01-29 05:04 AM - luca76 -

- Status changed from Open to Closed