

QGIS Application - Bug report #2472

some menus have small height in unpopped state with Qt 4.6

2010-02-25 03:14 PM - William Kyngesburye

Status:	Closed	
Priority:	Low	
Assignee:		
Category:	GUI	
Affected QGIS version:	master	Regression?: No
Operating System:	OS X	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: worksforme
Crashes QGIS or corrupts data:	No	Copied to github as #: 12532
Description		
<p>On OSX, with Qt 4.6, both Carbon 32bit and Cocoa 64bit, some menus have a small height, just to the top/bottom pixel of the text label in the menu. Yet popped, menu selection items have a normal height. It's more pronounced in Qt Cocoa. See attached images.</p>		

History

- #1 - 2011-12-16 01:57 PM - Giovanni Manghi
- Target version changed from Version 1.7.0 to Version 1.7.4
- #2 - 2012-04-16 06:24 AM - Paolo Cavallini
- Crashes QGIS or corrupts data set to No
 - Target version changed from Version 1.7.4 to Version 1.8.0
 - Affected QGIS version set to master
- #3 - 2012-09-04 12:02 PM - Paolo Cavallini
- Target version changed from Version 1.8.0 to Version 2.0.0
- #4 - 2014-06-28 07:37 AM - Jürgen Fischer
- Target version changed from Version 2.0.0 to Future Release - Lower Priority
- #5 - 2014-06-28 08:23 AM - William Kyngesburye
- Pull Request or Patch supplied set to No
 - Status changed from Open to Closed
 - Assignee deleted (nobody -)
 - Resolution set to worksforme

It looks like this was incidentally fixed somewhere along the way, either in QGIS or Qt.

Files

qgis-popup_menu_small_height.png	10.3 KB	2010-02-25	William Kyngesburye
qgis-popup_menu_normal_height.png	9.38 KB	2010-02-25	William Kyngesburye