

QGIS Application - Feature request #2461

Add Incremental rendering of features when using Symbology V2

2010-02-21 05:38 PM - Jeremy Palmer

|  |            |   |
|--|------------|---|
| <b>Status:</b>   | Closed     | <b>Resolution:</b> fixed<br><b>Copied to github as #:</b> 12521 |
| <b>Priority:</b>   | Low        |   |
| <b>Assignee:</b>   | nobody -   |   |
| <b>Category:</b>   | Map Canvas |   |
| <b>Pull Request or Patch supplied:</b>   |            |   |
| <b>Easy fix?:</b>  | No         |   |
| <b>Description</b>   |            |   |
| <p>This patch implements version 2 incremental rendering. Note that I have only implemented processing of key events when symbol layer rendering is enabled, because there is no clear way to decide when X features have been drawn.</p> <p>Fixes ticket #2409.</p> |            |   |

History

#1 - 2010-02-22 01:57 AM - Martin Dobias

- Resolution set to fixed
- Status changed from Open to Closed

Applied in commit:e988e215 (SVN r12962). Thanks for contributing!

Files

|                            |         |            |               |
|----------------------------|---------|------------|---------------|
| render_v2_incremental.diff | 5.23 KB | 2010-02-21 | Jeremy Palmer |
|----------------------------|---------|------------|---------------|