QGIS Application - Bug report #2262
fTools: Check geometry validity

2009-12-11 02:06 AM - dr -

Status:	Closed			
Priority:	Low			
Assignee:	cfarmer -			
Category:	Python plugins			
Affected QGIS version:			**Regression?:**	No
Operating System:	All		**Easy fix?:**	No
Pull Request or Patch supplied:			**Resolution:**	fixed
Crashes QGIS or corrupts data:			**Copied to github as #:**	12322

Description

Check geometry validity don't work with attached layer.

It show 25% and freezes. Layer consists of four polygon only.

Associated revisions

Revision c64d737f - 2009-12-11 04:46 PM - Jürgen Fischer

speed up geometry validation in fTools (self-intersection detection; fixes #2262)

git-svn-id: http://svn.osgeo.org/qgis/trunk/qgis@12408 c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision 48d5954f - 2009-12-11 04:46 PM - Jürgen Fischer

speed up geometry validation in fTools (self-intersection detection; fixes #2262)

git-svn-id: http://svn.osgeo.org/qgis/trunk@12408 c8812cc2-4d05-0410-92ff-de0c093fc19c

History

#1 - 2009-12-11 02:35 AM - Giovanni Manghi

it actually doesn't freezes, it takes "just" a few minutes to complete.

#2 - 2009-12-11 03:00 AM - dr -

I've waited about one hour. Some people get segfault error with this layer under linux.

#3 - 2009-12-11 06:54 AM - Giovanni Manghi

ok then, we can also say that the tool works in a unpredictable way.

#4 - 2009-12-11 07:46 AM - Jürgen Fischer

- Resolution set to fixed

- Status changed from Open to Closed

patch applied in commit:48d5954f (SVN r12409).

Files

admin.zip	48.7 KB	2009-12-11	dr -
doVisual.diff	5.09 KB	2009-12-11	Jürgen Fischer