

QGIS Application - Bug report #21857

QGIS crashes during map re-rendering after CRS switch

2019-04-15 10:52 PM - Andrii Zaiev

Status:	Open	
Priority:	High	
Assignee:		
Category:	Projection Support	
Affected QGIS version:	3.6.1	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	Yes	Copied to github as #: 29672

Description

User Feedback

I'm using clean installment of QGIS (version 3.6.1) and base QGIS project from Natural Earth pack (http://naciscdn.org/naturalearth/packages/Natural_Earth_quick_start.zip), one with v3 suffix.

Crash has happened when I have switched map to SWEREF99 TM (for both EPSG:3006 and EPSG:3584) CRS from WGS84. I have checked few other CRS's, for them crash doesn't occur.

Issue is reproducible only when any layer group starting with z5 is visible.

Report Details

Crash ID: cb7d3eaf1ce486bd294612c0284f7b43a1b3286b

Stack Trace

pal::GeomFunction::reorderPolygon :
pal::FeaturePart::extractCoords :
pal::FeaturePart::FeaturePart :
pal::Layer::registerFeature :
QgsLabelingEngine::processProvider :
QgsLabelingEngine::processProvider :
QgsLabelingEngine::run :
QgsMapRendererJob::drawLabeling :
QgsMapRendererParallelJob::renderLabelsStatic :
QgsMapRendererJob::renderingTime :
QThreadPoolPrivate::reset :
QThread::start :
BaseThreadInitThunk :
RtlUserThreadStart :

QGIS Info

QGIS Version: 3.6.1-Noosa
QGIS code revision: commit:2468226bc9
Compiled against Qt: 5.11.2
Running against Qt: 5.11.2
Compiled against GDAL: 2.4.1
Running against GDAL: 2.4.1

System Info

CPU Type: x86_64
Kernel Type: winnt
Kernel Version: 10.0.17134

History

#1 - 2019-04-16 12:28 AM - Giovanni Manghi

- *Operating System deleted (Windows 10, version 1803)*

- *Priority changed from Normal to High*

Also confirmed on Linux.