

QGIS Application - Bug report #21674

QGIS crashes soon after opening raster heavy project with some vector layers with raster effects

2019-03-25 11:46 PM - Ventsislav Nikolov

Status: Feedback	
Priority: High	
Assignee:	
Category: Project Loading/Saving	
Affected QGIS version: 3.6.0	Regression?: No
Operating System: Windows 7	Easy fix?: No
Pull Request or Patch supplied: No	Resolution:
Crashes QGIS or corrupts data: Yes	Copied to github as #: 29490

Description

Crash ID: 36e5fff2c48e71d647c0581f2dd04e87de5752ed

Stack Trace

```
QTextOption::wrapMode :
QTextOption::wrapMode :
QVectorPath::convertToPainterPath :
QVectorPath::convertToPainterPath :
QVectorPath::convertToPainterPath :
QVectorPath::convertToPainterPath :
QRasterPaintEngine::rasterBuffer :
QRasterPaintEngine::rasterBuffer :
QRasterPaintEngine::fill :
QPaintEngineEx::stroke :
QRasterPaintEngine::stroke :
QPaintEngineEx::draw :
QPaintEngineEx::drawPath :
QPicture::exec :
QPicture::play :
QPainter::drawPicture :
QgsPaintEffect::sourceAsImage :
QgsGlowEffect::draw :
QgsEffectStack::draw :
QgsPaintEffect::end :
QgsEffectPainter::~QgsEffectPainter :
QgsLineStyleSymbol::renderPolylineUsingLayer :
QgsLineStyleSymbol::renderPolyline :
QgsSymbol::renderFeature :
QgsFeatureRenderer::renderFeature :
QgsVectorLayerLabelProvider::registerFeature :
QgsPaintEffectMetadata::widgetFunction :
QgsMapRendererCustomPainterJob::doRender :
QgsMapRendererCustomPainterJob::staticRender :
QgsMapRendererJob::renderingTime :
QThreadPoolPrivate::reset :
QThread::start :
BaseThreadInitThunk :
RtlUserThreadStart :
```

QGIS Info

QGIS Version: 3.6.0-Noosa

QGIS code revision: 58734527ab

Compiled against Qt: 5.11.2

Running against Qt: 5.11.2

Compiled against GDAL: 2.4.0

Running against GDAL: 2.4.0

System Info

CPU Type: x86_64

Kernel Type: winnt

Kernel Version: 6.1.7601

History

#1 - 2019-03-26 03:59 PM - Giovanni Manghi

- Priority changed from Normal to High

- Status changed from Open to Feedback

Please try with a new/clean profile.

#2 - 2019-03-28 10:30 PM - Ventsislav Nikolov

I forgot to mention that the problems were with an old project made with 2.18. Tried it with a clean profile, crashes in the "main" QGIS window stopped, but continued when trying to edit settings in the layout window, which was also originally made with 2.18. Then I made a new layout from scratch and so far everything works ok and there are no crashes.