

## QGIS Application - Bug report #21662

### qgis grass v.voronoi processing tool incorrectly only allows point layers to be selected

2019-03-24 05:15 PM - Dolf Andringa

<b>Status:</b>	Closed	
<b>Priority:</b>	High	
<b>Assignee:</b>	Giovanni Manghi	
<b>Category:</b>	Processing/GRASS	
<b>Affected QGIS version:</b>	3.6.0	<b>Regression?:</b> Yes
<b>Operating System:</b>	Ubuntu 16.04	<b>Easy fix?:</b> Yes
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 29478
<b>Description</b>		
v.voronoi in grass also includes v.voronoi.skeleton to create skeleton center lines of areas/polygons. The dialog in qgis also has the "Extract skeleton for input areas" option, but I can't select polygon areas to create the skeleton centerline with.		

#### History

##### #1 - 2019-03-24 05:16 PM - Giovanni Manghi

- Operating System deleted (Linux)
- Assignee set to Giovanni Manghi

I had once added the tool to make the skeletons... I hope no one removed it, I'll have a look.

##### #2 - 2019-03-26 03:37 PM - Giovanni Manghi

- Regression? changed from No to Yes
- Priority changed from Normal to High

For some reason this was removed

[https://github.com/qgis/QGIS/blob/release-2\\_18/python/plugins/processing/algs/grass7/description/v.voronoi.skeleton.txt](https://github.com/qgis/QGIS/blob/release-2_18/python/plugins/processing/algs/grass7/description/v.voronoi.skeleton.txt)

I'll will try re-add it.

##### #3 - 2019-03-29 02:27 AM - Giovanni Manghi

- Status changed from Open to In Progress
- Easy fix? changed from No to Yes
- Pull Request or Patch supplied changed from No to Yes

PR: <https://github.com/qgis/QGIS/pull/9649>

##### #4 - 2019-05-23 09:21 AM - Alexander Bruy

- Resolution set to fixed/implemented
- Status changed from In Progress to Closed

