

QGIS Application - Bug report #21527

QGIS Crashed Crash ID: 3f7f53a5d2ef1b51cb6e1eb5989f5c140d526fdb

2019-03-08 04:00 PM - Amir Naj

Status: Closed
Priority: High
Assignee:
Category: Unknown
Affected QGIS version: 3.6.0
Operating System: Windows 10
Pull Request or Patch applied: Yes
Crashes QGIS or corrupts data: Yes

Regression?: No
Easy fix?: No
Resolution: no timely feedback
Copied to github as #: 29343

Description

User Feedback

Every time when I close the QGIS this crash happens for me. Please help me to know if there is sth wrong or any plugins are not working properly.

Thanks in advance

Report Details

Crash ID: 3f7f53a5d2ef1b51cb6e1eb5989f5c140d526fdb

Stack Trace

```
RtlReAllocateHeap :
RtlReAllocateHeap :
RtlReAllocateHeap :
realloc_base :
QArrayData::reallocUnaligned :
QByteArray::reallocData :
QSettings::group :
QSettings::value :
QSettings::sync :
QThreadPool::maxThreadCount :
QSettings::~QSettings :
QgsSettings::~QgsSettings :
QgsSettings::~QgsSettings :
QgsGuiUtils::saveGeometry :
QgsAbstractDataSourceWidget::setupButtons :
QCoreApplicationPrivate::sendThroughObjectEventFilters :
QApplicationPrivate::notify_helper :
QApplication::notify :
QgsApplication::notify :
QCoreApplication::notifyInternal2 :
QWidget::~QWidget :
QgsVectorLayerProperties::`default constructor closure' :
QObjectPrivate::deleteChildren :
QWidget::~QWidget :
CPLStringList::operator[] :
main :
BaseThreadInitThunk :
RtlUserThreadStart :
```

QGIS Info

QGIS Version: 3.6.0-Noosa
QGIS code revision: commit:58734527ab
Compiled against Qt: 5.11.2

Running against Qt: 5.11.2
Compiled against GDAL: 2.4.0
Running against GDAL: 2.4.0

System Info

CPU Type: x86_64
Kernel Type: winnt
Kernel Version: 10.0.17134

History

#1 - 2019-03-08 04:02 PM - Giovanni Manghi

- *Status changed from Open to Feedback*

Try create a new QGIS profile, then try again without installing any 3rd party plugins.

#2 - 2019-03-23 01:09 PM - Giovanni Manghi

- *Resolution set to no timely feedback*

- *Status changed from Feedback to Closed*

Closing for lack of feedback.