

QGIS Application - Bug report #2150

QgsMapCanvas.refresh() doesn't reload WMS layer

2009-11-25 05:12 AM - luca76 -

Status:	Closed	
Priority:	Low	
Assignee:	nobody -	
Category:	Map Canvas	
Affected QGIS version:		Regression?: No
Operating System:	Windows	Easy fix?: No
Pull Request or Patch supplied:		Resolution: worksforme
Crashes QGIS or corrupts data:		Copied to github as #: 12210
Description		
<p>In a plugin I add a feature to a <code>[[PostGIS]]</code> layer. I have another WMS raster layer connected to this <code>[[PostGIS]]</code> layer.</p> <p>If I invoke the command:</p> <pre>[[QgsMapCanvas]].refresh()</pre> <p>it refreshes the map but not the WMS layer. A workaround is this (note: 'e' variable is QMouseEvent type):</p> <pre>self.myCanvas.panAction(e) self.myCanvas.panActionEnd(QPoint (e.x(), e.y()))</pre>		

History

#1 - 2011-04-24 02:33 PM - Marco Hugentobler

- Resolution set to worksforme

- Status changed from Open to Closed

Try to reload the layers before refreshing the canvas (that's how qgisapp does it):

C++:

```
[[QgsMapLayerRegistry]]::instance()->reloadAllLayers();
mMapCanvas->refresh();
```

Python:

```
[[QgsMapLayerRegistry]].instance().reloadAllLayers()
qgis.utils.iface.mapCanvas().refresh()
```

Hope it works (otherwise reopen the ticket)