

QGIS Application - Bug report #2134

node tool does not warn when search radius tolerance is too low

2009-11-20 11:12 PM - Paolo Cavallini

Status:	Closed	
Priority:	Low	
Assignee:	nobody -	
Category:	Digitising	
Affected QGIS version:		Regression?: No
Operating System:	All	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 12194
Description		
<p>When trying to move a vertex with the node tool, and a 0 tolerance for search radius has been set, it is impossible to capture a node, and no warning "Could not snap segment. Have you set the tolerance in Settings > Project Properties > General?" is issued (as it is with the previous "Move vertex" tool</p>		

Associated revisions

Revision 0388bae9 - 2009-12-19 12:03 PM - Martin Dobias

Display warning in node tool if it couldn't find any features. Fixes #2134.

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@12512> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision 44e73aa3 - 2009-12-19 12:03 PM - Martin Dobias

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History

#1 - 2009-12-19 03:03 AM - Martin Dobias

- Resolution set to fixed
- Status changed from Open to Closed

Fixed in commit:44e73aa3 (SVN r12513).