

## QGIS Application - Bug report #21301

### Buffer layer styling with geometry generator

2019-02-18 12:13 PM - Maxime RIOU

<b>Status:</b>	Open	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Map Tools	
<b>Affected QGIS version:</b>	3.6.0	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 29119
<b>Description</b>		
<p>When styling a vector file using geometry generator and buffer ( <code>buffer( \$geometry, 15)</code> for example ) , the size of the icon in the layers panel becomes very large compared with other layers' icons.</p> <p>Nota: this issue does not occur for legend in composer.</p>		

#### History

##### #1 - 2019-02-18 02:07 PM - Giovanni Manghi

- Status changed from Open to Feedback

This is about how the **legend** looks, correct?

Please also update to 3.4.4 (but I don't think it will make any difference, anyway 3.4.2 is dead).

##### #2 - 2019-02-18 02:28 PM - Maxime RIOU

No, the legend looks OK. The error occurs in the layers panel.

I wait for version 3.6 release at the end of the week and I will check if this is still happening.

##### #3 - 2019-02-18 02:29 PM - Giovanni Manghi

Maxime RIOU wrote:

| No, the legend looks OK. The error occurs in the layers panel.

yes, the legend in the layers panel.

##### #4 - 2019-03-06 09:36 AM - Maxime RIOU

I tested with QGIS 3.6, the legend in the layers panel is still wrong.

Remark: this is happening when the vector style is with "rule-based".

If it is "single symbol", there is no symbol displayed in the layers panel.

##### #5 - 2019-03-06 10:43 AM - Giovanni Manghi

- Affected QGIS version changed from 3.4.2 to 3.6.0

- Status changed from Feedback to Open