QGIS Application - Feature request #21300
It is not possible to export all frames from QGIS 3d animations as images

2019-02-18 12:08 PM - Saber Razmjooei

Status:	Closed			
Priority:	Normal			
Assignee:	Peter Petrik			
Category:	3D			
Pull Request or Patch supplied:	Yes	**Resolution:**	fixed/implemented	
Easy fix?:	No	**Copied to github as #:**	29118	

Description

It is a feature request really, but as it will be good to have it in QGIS 3.4 and also the changes are trivial, I file it as a bug :)

Currently, you can view the animations from the 3d but not possible to export it as an avi. In long run, it will be good to have ffmpeg as a part of QGIS package. But meanwhile, we should allow users to export the frames as pngs so that they can create the avi outside QGIS.

History

#1 - 2019-02-21 02:46 PM - Peter Petrik

- Assignee set to Peter Petrik

#2 - 2019-02-21 03:22 PM - Peter Petrik

- Assignee changed from Peter Petrik to Martin Dobias

#3 - 2019-02-21 03:27 PM - Peter Petrik

- Assignee changed from Martin Dobias to Peter Petrik

#4 - 2019-02-22 03:28 PM - Peter Petrik

- Tracker changed from Bug report to Feature request

#5 - 2019-02-22 03:43 PM - Peter Petrik

- Status changed from Open to In Progress

- Pull Request or Patch supplied changed from No to Yes

https://github.com/qgis/QGIS/pull/9244

#6 - 2019-02-27 08:59 AM - Peter Petrik

- Resolution set to fixed/implemented

- Status changed from In Progress to Closed

implemented in qgis 3.7 master. Not possible to port to 3.4