QGIS Application - Bug report #21184 Dancing marker fill in polygon

2019-02-06 04:09 PM - Alexey T

Affected QGIS version:3.4.4 Regression?: No Operating System: win7 Easy fix?: No Pull Request or Patch shipplied: Resolution: Crashes QGIS or corruphts data: Copied to github as #: 29002 Description Make a polygon. Fill it with markers. Fill it with markers.	Status:	Closed			
Category:SymbologyAffected QGIS version:3.4.4Regression?:NoOperating System:win7Easy fix?:NoPull Request or Patch shapplied:Resolution:Cashes QGIS or corruphs data:Copied to github as #: 29002Crashes QGIS or corruphs data:Copied to github as #: 29002Secretarian of the secretarian o	Priority:	Normal			
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There was no such behavior in QGis 2.18	Move the map slightly	. Markers wil dance, changing	their position a little bit as ashown in the	e attached video. This breaks export to tiles.	
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History

#1 - 2019-02-06 04:29 PM - Alexey T

- File 2019-02-06 18-29-01.mp4 added

Video showing this behavior in QGis 2.18 and 3.4.4

#2 - 2019-02-14 10:55 AM - Marco Hugentobler

- Status changed from Open to Closed

There is a project setting under Projects->Properties->General->Avoid artifacts when project is rendered as map tiles. With this setting enabled, it will behave as expected for tile export (it was the same for 2.18 as far as I remember).

Files

2019-02-06 18-05-22.mp4	595 KB	2019-02-06	Alexey T
2019-02-06 18-29-01.mp4	596 KB	2019-02-06	Alexey T