QGIS Application - Bug report #21090
Issues with 3D Map View

2019-01-24 05:27 PM - Vincent Racine

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	3D			
Affected QGIS version:	3.4.4		**Regression?:**	No
Operating System:	Microsoft		**Easy fix?:**	No
Pull Request or Patch supplied:			**Resolution:**	invalid
Crashes QGIS or corrupts data:	No		**Copied to github as #:**	28908

Description

Hello,

I'm using the 3D Map View tool of QGIS but am struggling to make the buildings clip to the terrain. As of now, they seem to be floating. I've linked the absolute height to the height parameter and the building height to the extrusion. I'm attaching the results and my settings. Has this happened to other people?

Thank you in advance,
Vincent

History

#1 - 2019-01-25 06:55 PM - Giovanni Manghi

- Resolution set to invalid

- Status changed from Open to Closed

Please raise questions in the users/developers mailing list, and file/reopen the ticket when you are sure is a bug. Thanks!

Files

QGIS Issue - 2.PNG	48.7 KB	2019-01-24		Vincent Racine
QGIS Issue - 3.PNG	17.1 KB	2019-01-24		Vincent Racine
QGIS Issue - 1.PNG	599 KB	2019-01-24		Vincent Racine