

QGIS Application - Bug report #21037

Spurious WMS Requests when adding a new layer

2019-01-20 12:24 PM - Jonathan Moules

Status:	Open	
Priority:	Normal	
Assignee:		
Category:	Web Services clients/WMS	
Affected QGIS version:	3.4.3	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 28856
Description		
<p>If I add a WMS layer, QGIS requests it and renders it.</p> <p>If I add a second WMS layer, QGIS requests the new layer, but also requests the OLD layer too (as a separate GetMap request).</p> <p>If I add a third layer (from a completely different service), QGIS sends requests off separate GetMap requests for all THREE layers.</p> <p>There's no panning/zooming/resizing etc. going on here.</p> <p>Surely QGIS should be using the cached versions of the earlier layers when a new layer is added? I can see this wasting a lot of bandwidth at both ends.</p>		