

## QGIS Application - Bug report #20963

### Crash when click on identify without terrain

2019-01-10 09:50 AM - Peter Petrik

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Peter Petrik	
<b>Category:</b>	3D	
<b>Affected QGIS version:</b>	3.5(master)	<b>Regression?:</b> No
<b>Operating System:</b>	Windows	<b>Easy fix?:</b> Yes
<b>Pull Request or Patch supplied:</b>	Yes	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	Yes	<b>Copied to github as #:</b> 28782
<b>Description</b>		
Crash when click on 3D identify without terrain		

#### Associated revisions

Revision 29ad9d7f - 2019-01-10 03:10 PM - Peter Petrik

on mac, terrain is sometimes not loaded on time [3d] fix #20963

#### History

#1 - 2019-01-10 09:54 AM - Peter Petrik

- Pull Request or Patch supplied changed from No to Yes
- Status changed from Open to In Progress

patch <https://github.com/qgis/QGIS/pull/8828>

#2 - 2019-01-10 03:09 PM - Peter Petrik

- % Done changed from 0 to 100
- Status changed from In Progress to Closed

Applied in changeset commit:qgis|29ad9d7f2ae0132ec2f265c76065c137b46a1c9e.