

QGIS Application - Bug report #2090

crash during buffer

2009-11-13 08:13 AM - jaanvajakas -

Status:	Closed	
Priority:	Low	
Assignee:	cfarmer -	
Category:	Python plugins	
Affected QGIS version:		Regression?: No
Operating System:	Windows	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 12150
Description		
To reproduce: 1. create a new project in Quantum GIS 1.3.0, 2. add layer kirdem2.shp using Layers -> Add vector layer..., 3. Set layer units to meters in Settings -> Project properties... 4. Tools -> Geoprocessing tools -> Buffer(s), set buffer distance to -30, choose output file, click OK Expected result: QGIS calculates inner buffer of 30 meters. Actual result: QGIS crashes.		

Associated revisions

Revision 76abb782 - 2009-11-28 09:51 PM - Jürgen Fischer

fix #2090

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@12278> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision c9eb2417 - 2009-11-28 09:51 PM - Jürgen Fischer

fix #2090

git-svn-id: <http://svn.osgeo.org/qgis/trunk@12278> c8812cc2-4d05-0410-92ff-de0c093fc19c

History

#1 - 2009-11-28 12:55 PM - Jürgen Fischer

- Resolution set to fixed

- Status changed from Open to Closed

crash fixed in commit:c9eb2417 (SVN r12279).

GEOS didn't produce a valid geometry. That probably because of islands that are too tiny for a -30m buffer.

Files

kirdem2.shp.zip	151 KB	2009-11-13	jaanvajakas -
-----------------	--------	------------	---------------