

QGIS Application - Bug report #20854

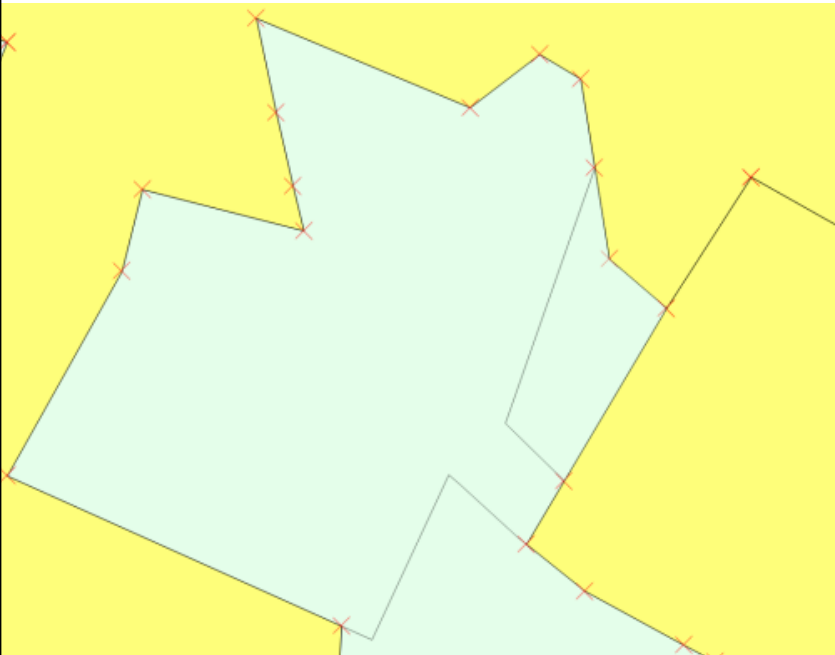
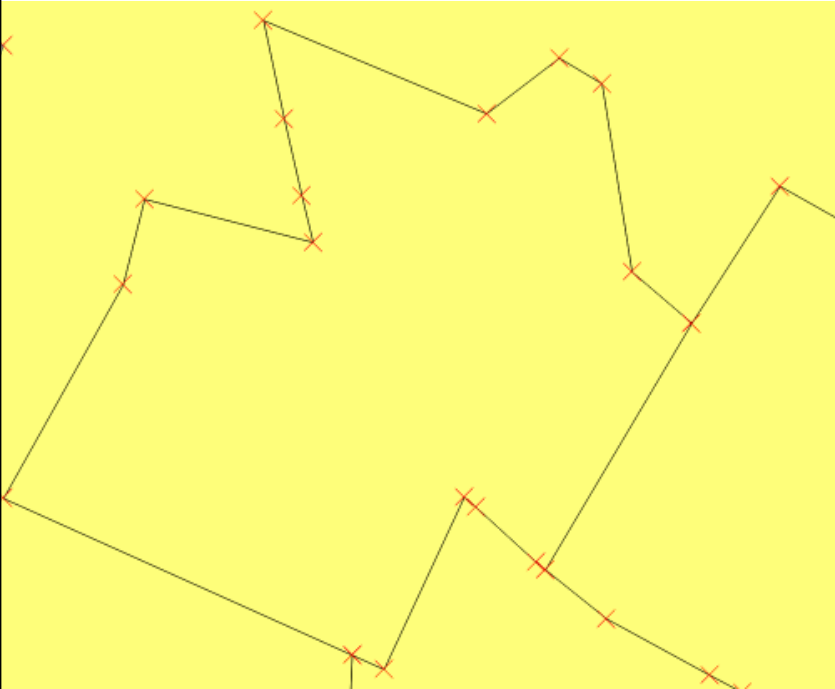
Topology issue with split entity

2018-12-20 11:19 AM - Nicolas Rochard

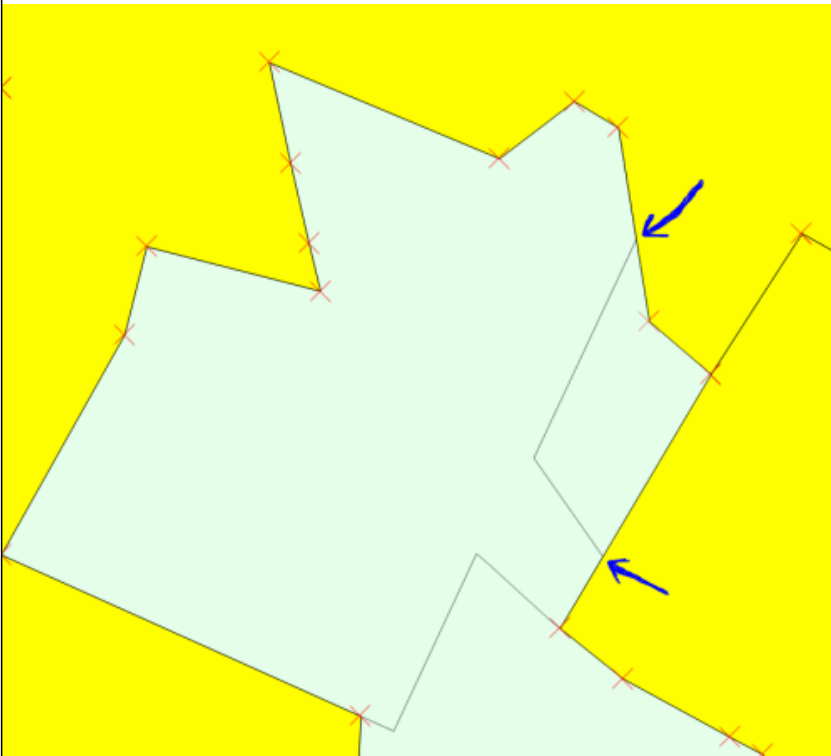
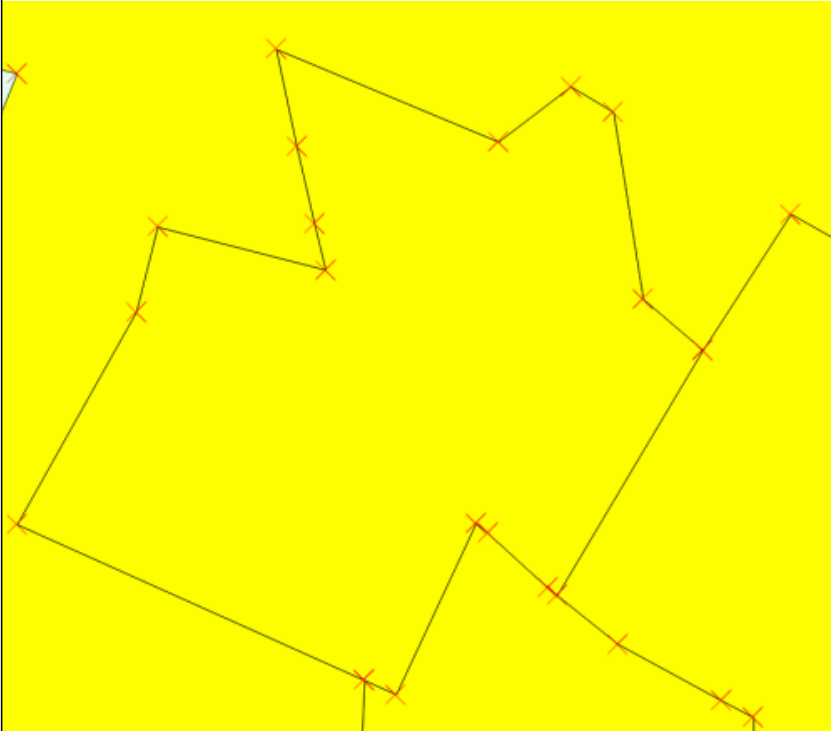
Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Editing	
Affected QGIS version:	3.4.2	Regression?: Yes
Operating System:	Windows / Linux	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: invalid
Crashes QGIS or corrupts data:	No	Copied to github as #: 28673

Description

With QGIS 2.x tool, when splitting a polygon into two part, it make node on neighboring polygon :



Using QGIS 3.x with topology tools enable as on version 2.x, this tool doesn't create node on neighboring polygon



History

#1 - 2019-01-10 09:17 AM - Nicolas Rochard

- Status changed from Open to Closed

Solved, conflict with an third party plugin which doesn't support topology settings.

#2 - 2019-01-10 11:07 AM - Giovanni Manghi

Files				
Picture1.png	23.8 KB	2018-12-20	Nicolas Rochard	
Picture2.png	28.4 KB	2018-12-20	Nicolas Rochard	
Picture3.png	26.9 KB	2018-12-20	Nicolas Rochard	
Picture4.png	34.6 KB	2018-12-20	Nicolas Rochard	