

## QGIS Application - Bug report #2077

### move vertex is missing from the digitizing menu

2009-11-11 08:16 AM - Paolo Cavallini

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	nobody -	
<b>Category:</b>	Digitising	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> invalid
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 12137
<b>Description</b>		
This happens in r12078, both on win and in debian		

#### History

##### #1 - 2009-11-11 09:45 AM - Jürgen Fischer

- Resolution set to invalid
- Status changed from Open to Closed

looks like an intentional change. see commit:5256e579 (SVN r12073)

##### #2 - 2009-11-11 11:21 AM - Giovanni Manghi

are we in time to think about it? :) maybe forcing to use the (great) node tool is the right direction, but the sudden lost of the other tools is not too popular around here...

##### #3 - 2009-11-11 11:28 AM - Borys Jurgiel

For those who have to stick with a stable gui we keep the 1.0 branch. So +1 for removing redundant obsolete tools from the trunk. I think the presence of the three old node tools was irritating many users (including me;)