

## QGIS Application - Feature request #20663

### Add Option for transparent Map Background for 3D viewer

2018-11-28 09:38 PM - Matthew Bodnar

|   |        |   |
|---|--------|---|
| <b>Status:</b>  | Open   | <b>Resolution:</b><br><b>Copied to github as #:</b> 28483 |
| <b>Priority:</b>  | Normal |   |
| <b>Assignee:</b>  |        |   |
| <b>Category:</b>  | 3D     |   |
| <b>Pull Request or Patch supplied:</b>  | No     |   |
| <b>Easy fix?:</b>   | No     |   |
| <b>Description</b>  |        |   |
| <p>If possible, there should be an option to remove the map background plane from the 3D viewer, or at least make it transparent.</p> <p>This aids significantly in viewing XYZ points and 3D DXF meshes that delineate subsurface features such as bore-holes, groundwater, etc..</p> <p>At this time, subsurface features can only be viewed from the side or below, viewing from above the map plane obscures all subsurface features.</p> <p>Many Thanks.</p> |        |   |

#### History

#1 - 2018-11-28 09:39 PM - Matthew Bodnar

This should have been a "Feature Request"

#2 - 2018-11-29 11:20 AM - Giovanni Manghi

- Tracker changed from Bug report to Feature request