

QGIS Application - Bug report #20582

feature rendering order does not work for virtual fields

2018-11-21 05:14 PM - Jochen Huber

Status:	Open	
Priority:	Normal	
Assignee:		
Category:	Symbology	
Affected QGIS version:	3.5(master)	Regression?: No
Operating System:	Windows	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 28402
Description		
<p>When activating "control feature rendering order" in the vector layer symbology settings, the order can be correctly controlled by values in a normal field. If a virtual field is selected, however, rendering order ist not changed according to the field values.</p> <p>An example project and shapefile are attached. When selecting the normal field "priority" in the control feature rendering order dialog, the order of the two polygons can be reversed by switching the sort order. When the virtual field "virtual" is selected, the rendering order does not change.</p> <p>Testet on Windows with Version 3.4.1 and Master (3.5.0, code version 152b1b09ff).</p>		

Files

test.cpg	5 Bytes	2018-11-21	Jochen Huber
example.qgz	3.78 KB	2018-11-21	Jochen Huber
test.dbf	140 Bytes	2018-11-21	Jochen Huber
test.prj	417 Bytes	2018-11-21	Jochen Huber
test.qpj	637 Bytes	2018-11-21	Jochen Huber
test.shp	452 Bytes	2018-11-21	Jochen Huber
test.shx	116 Bytes	2018-11-21	Jochen Huber