

QGIS Application - Bug report #20574

Bad raster resampling in QGIS

2018-11-21 07:34 AM - Alexey T

Status:	Open	
Priority:	Normal	
Assignee:		
Category:	Rasters	
Affected QGIS version:	3.4.1	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 28394
Description		
<p>Add raster layer to QGIS</p> <p>set resampling to bilinear or to cubic.</p> <p>You will see artifacts on high zoom levels</p> <p>The exaples are attached</p> <p>The same bug is in 2.18 and 3.4.1</p> <p>This is very bad for high quality printed maps production</p>		

History

#1 - 2018-11-21 12:45 PM - Giovanni Manghi

- Operating System deleted (Win7)

Files

2.tif	815 KB	2018-11-21	Alexey T
2_.jpg	174 KB	2018-11-21	Alexey T