

QGIS Application - Bug report #20428
QgsMapCanvas.items() crashes QGIS

2018-11-09 09:14 PM - Matthew Jurewicz

Status:	Closed	
Priority:	High	
Assignee:		
Category:	Python bindings / sipify	
Affected QGIS version:	3.4.1	Regression?: No
Operating System:	Windows 10	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: no timely feedback
Crashes QGIS or corrupts data:	Yes	Copied to github as #: 28248
Description		
The following line of code crashes QGIS: iface.mapCanvas().items()		

History

#1 - 2018-11-12 11:49 AM - Giovanni Manghi

- Status changed from Open to Feedback
- Priority changed from Normal to High
- Crashes QGIS or corrupts data changed from No to Yes

Try 3.4.1

#2 - 2018-11-12 04:22 PM - Matthew Jurewicz

Giovanni Manghi wrote:

Try 3.4.1

Also crashes QGIS 3.4.1.

#3 - 2018-11-12 04:26 PM - Giovanni Manghi

- Status changed from Feedback to Open
- Affected QGIS version changed from 3.2.3 to 3.4.1
- Category changed from Map Canvas to Python bindings / sipify

#4 - 2019-01-28 12:54 PM - Peter Petrik

unable to replicate with QGIS 3.5 on MacOS

#5 - 2019-01-28 12:56 PM - Giovanni Manghi

- Status changed from Open to Feedback

#6 - 2019-01-29 03:42 AM - Nyal Dawson

No crash on Linux either.

#7 - 2019-03-08 11:59 AM - Giovanni Manghi

- *Status changed from Feedback to Closed*
- *Resolution set to no timely feedback*

Closing for lack of feedback.