

QGIS Application - Bug report #20206

issues on vertex selection with the new "edit vertex tool" in QGIS Master

2018-10-24 01:21 PM - Antonio Viscomi

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Digitising	
Affected QGIS version:	3.3(master)	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: invalid
Crashes QGIS or corrupts data:	No	Copied to github as #: 28027
Description		
<p>Hi,</p> <p>vertex editor don't hook the polygon boundary</p> <p>I attach 3 screencast that show this issues:</p> <ul style="list-style-type: none">- the first (vertex_1) show how is difficult (sometime impossible) to hook right a polygon you want to edit;- I need to edit polygon 65592 but it is impossible to hook it without move a vertex of 65600;- once the 65600 vertex has been moved it is possible to hook 65592. but 65600 it becomes unchallengeable (as shown in vertex_2); <p>the 3th one screencast show how easy it is to perform the same selection using QGIS 2</p> <p>Regards</p>		

History

#1 - 2018-10-24 01:23 PM - Antonio Viscomi

- File vertex_1.avi added
- File vertex_2.avi added
- File vertex_QG2.avi added

Antonio Viscomi wrote:

Hi,

vertex editor don't hook the polygon boundary

I attach 3 screencast that show this issues:

- the first (vertex_1) show how is difficult (sometime impossible) to hook right a polygon you want to edit;
- I need to edit polygon 65592 but it is impossible to hook it without move a vertex of 65600;
- once the 65600 vertex has been moved it is possible to hook 65592. but 65600 it becomes unchallengeable (as shown in vertex_2);

the 3th one screencast show how easy it is to perform the same selection using QGIS 2

Regards

.avi screencasts

#2 - 2018-10-24 01:31 PM - Antonio Viscomi

2025-04-27

- File Data_VE.7z.001 added
- File Data_VE.7z.002 added

Antonio Viscomi wrote:

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Hi,
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I attach 3 screencast that show this issues:

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- I need to edit polygon 65592 but it is impossible to hook it without move a vertex of 65600;
- once the 65600 vertex has been moved it is possible to hook 65592. but 65600 it becomes unchallengeable (as shown in vertex_2);

data

the 3th one screencast show how easy it is to perform the same selection using QGIS 2

Regards

.avi screencasts

#3 - 2018-10-24 01:34 PM - Giovanni Manghi

- Category changed from Editing to Digitising

I struggle to understand the problem even after having watched the screencasts.
Attaching a project with data possibly could help.

#4 - 2018-10-24 02:24 PM - Antonio Viscomi

- File Project vertex.qgz added

Giovanni Manghi wrote:

I struggle to understand the problem even after having watched the screencasts.
Attaching a project with data possibly could help.

the data are already attached

the problem is: How I can edit the vertex of 65592 in I don't touch his vertex?

I hope this hel you

#5 - 2018-10-24 02:25 PM - Antonio Viscomi

2025-04-27

Antonio Viscomi wrote:

Giovanni Manghi wrote:

*I struggle to understand the problem even after having watched the screencasts.
Attaching a project with data possibly could help.*

the data are already attached

the problem is: How I can edit the vertex of 65592 if I don't be able to touch his vertex?

I hope this help you

#6 - 2018-10-24 02:31 PM - Giovanni Manghi

the data are already attached

opening the project asks for a layer that maybe was not attached here (or maybe was attached in a format I cannot open: fbr? 001? 002?).

#7 - 2018-10-24 02:43 PM - Antonio Viscomi

Giovanni Manghi wrote:

the data are already attached

opening the project asks for a layer that maybe was not attached here (or maybe was attached in a format I cannot open: fbr? 001? 002?).

The layer is in .7z (001 and 002) because too large (about 9MB)

#8 - 2018-10-24 02:44 PM - Antonio Viscomi

Antonio Viscomi wrote:

Giovanni Manghi wrote:

the data are already attached

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.7z are 7zip files

#9 - 2018-10-24 02:45 PM - Giovanni Manghi

Antonio Viscomi wrote:

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Giovanni Manghi wrote:

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the project you attached ask for a layer that is not in that zip file.

#10 - 2018-10-24 02:48 PM - Antonio Viscomi

Giovanni Manghi wrote:

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Giovanni Manghi wrote:

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the project you attached ask for a layer that is not in that zip file.

However the labels in screencasta are FID of data file I attached

#11 - 2018-10-24 03:21 PM - Antonio Viscomi

- File Project vertex.qgz added

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Giovanni Manghi wrote:

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.7z are 7zip files

the project you attached ask for a layer that is not in that zip file.

However the labels in screencasta are FID of data file I attached

this project ask for correct shapefile

sorry

#12 - 2018-10-24 03:33 PM - Antonio Viscomi

I try to summarise:

- 1 - I started editing__
- 2 - I move the mouse on polygon 65592 to edit his vertex;
- 3 - vertex editor was able to select all other feature except 65592 or 28478:
- 4 - I zoomed in to try to hook the vertex of 65592 but only 65600 vertex were selectable:
- 5 - I moved out a vertex of 65600 (reshaping it) then I became able to edit 65592;
- 6 - after these operations the vertex of 65600 have become unselectable

I hope it's clearer now

#13 - 2018-10-27 05:56 PM - Giovanni Manghi

- Regression? changed from Yes to No
- Status changed from Open to Feedback
- Priority changed from High to Normal

Antonio Viscomi wrote:

I try to summarise:

- 1 - I started editing__*
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I see what you say, but anyway this is "solved" by first selecting (with the selection tool) the polygon you want to edit. This may be very well something that was implemented **by design**. You should ask in the users/developers mailing lists, once you get a clear answer we can escalate (or close) this ticket.

#14 - 2018-10-27 07:16 PM - Antonio Viscomi

Giovanni Manghi wrote:

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If it is solved i 3.4 ok I'll try It,

but in older version 3.2.3 an 3.3 this of pre-selection does not works I'd also tried to select the polygon I need to edit (by select tool) but result remain the same

#15 - 2018-10-27 07:24 PM - Giovanni Manghi

If it is solved i 3.4 ok I'll try It,

but in older version 3.2.3 an 3.3 this of pre-selection does not works

I'm not saying it is solved, I'm saying that if you pre-select the polygon you want to work on it works.

Try 3.4, all the past versions are not relevant anymore.

#16 - 2018-10-27 07:28 PM - Antonio Viscomi

Giovanni Manghi wrote:

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Ok I'll try It

Many thanks

#17 - 2018-10-29 10:58 AM - Antonio Viscomi

Antonio Viscomi wrote:

2025-04-27

Giovanni Manghi wrote:

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Ok I'll try It

Many thanks

Hi all,

I confirm this ticket can be closed because selection by selection tool, now (in 3.4) make vertex selection able to select vertex

Many thanks

Regards

#18 - 2018-10-29 11:02 AM - Antonio Viscomi

Antonio Viscomi wrote:

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Giovanni Manghi wrote:

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Regards

even if the qgis 2.x mode, ie clicking on the polygon (automatically select vertex) without having to select it in advance, I think was more functional and intuitive

Greetings

#19 - 2018-10-29 09:09 PM - Giovanni Manghi

- Resolution set to invalid
- Status changed from Feedback to Closed

even if the qgis 2.x mode, ie clicking on the polygon (automatically select vertex) without having to select it in advance, I think was more functional and intuitive

I can't say I don't agree, but please raise your concerns to a wider audience, using the users/developers mailing lists.

#20 - 2018-10-30 11:13 AM - Antonio Viscomi

Giovanni Manghi wrote:

even if the qgis 2.x mode, ie clicking on the polygon (automatically select vertex) without having to select it in advance, I think was more functional and intuitive

I can't say I don't agree, but please raise your concerns to a wider audience, using the users/developers mailing lists.

I opened a discussion we'll see

<http://osgeo-org.1560.x6.nabble.com/Very-Important-Question-on-vertex-selection-mode-in-QGIS-3-4-tp5383726.html>

Regards

Files			
vertex_1.fbr	3.64 MB	2018-10-24	Antonio Viscomi
vertex_2.fbr	4.17 MB	2018-10-24	Antonio Viscomi
vertex_QG2.fbr	1.55 MB	2018-10-24	Antonio Viscomi
vertex_2.avi	1.27 MB	2018-10-24	Antonio Viscomi
vertex_1.avi	1.47 MB	2018-10-24	Antonio Viscomi
vertex_QG2.avi	1.02 MB	2018-10-24	Antonio Viscomi
Data_VE.7z.002	4.75 MB	2018-10-24	Antonio Viscomi
Data_VE.7z.001	5 MB	2018-10-24	Antonio Viscomi
Project vertex.qgz	4.62 KB	2018-10-24	Antonio Viscomi
Project vertex.qgz	4.83 KB	2018-10-24	Antonio Viscomi