

QGIS Application - Bug report #20027

In processing algorithms is not possible to properly select an input layer not in the map from GPKG, SQLite, FileGDB containers

2018-10-05 02:36 PM - Andrea Giudiceandrea

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Processing/Core	
Affected QGIS version:	3.3(master)	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution: duplicate
Crashes QGIS or corrupts data:		Copied to github as #: 27849
Description		
<p>In processing algorithms dialog window it is not possible to properly select a layer ("Select file" in the algorithm dialog window) from GPKG, SQLite, FileGDB (maybe others) multilayer containers as input layer if it is not already present in the map.</p> <p>It is only possible to select the GPKG / SQLite / FileGDB file but not to specify which of the layer contained in it must be used as input layer. In this case, only the layer with layerid=0 is always used by the processing algorithm.</p>		

History

#1 - 2018-10-05 02:36 PM - Andrea Giudiceandrea

- Copied from Bug report #20026: Processing algorithms are not able to add the output layer to an exiting GPKG or SQLite container without completely overwrite it added

#2 - 2018-10-05 04:16 PM - Andrea Giudiceandrea

- Copied from deleted (Bug report #20026: Processing algorithms are not able to add the output layer to an exiting GPKG or SQLite container without completely overwrite it)

#3 - 2018-10-05 10:47 PM - Nyal Dawson

- Resolution set to duplicate
- Status changed from Open to Closed

Duplicate of #18301