

## QGIS Application - Bug report #19527

### symbol selector dialog size

2018-08-02 09:25 AM - Jérôme Seigneuret

<b>Status:</b>	Open	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Symbology	
<b>Affected QGIS version:</b>	3.2.1	<b>Regression?:</b> No
<b>Operating System:</b>	windows 7	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 27354
<b>Description</b>		
<p>Hi,</p> <p>On QGIS 3 , 3.2 and 3.2.1 there is an erreur in evaluation size of windows screen. I join an exemple.</p> <p>My main windows resoltion is 1366x768</p> <p>Symbol selector is to big to access to bottom buttons.</p> <p>If I set symbol type on SVG marker:</p> <p>When I click on to windows to resize it, windows move to bottom and I can change it size. So I can just close windows with the cross button</p> <p>Possible solution can be oneliner elements for Size, Offset, Anchor point (in french "Taille", "Décalage", "Point d'ancrage")</p> <p>Other simple possibility : add right navigation bar in windows and fix max size to windows screen</p> <p>This problems is not only on these windows but that is the last case I see.</p>		

### History

**#1 - 2018-08-02 02:08 PM - Giovanni Manghi**

- Priority changed from High to Normal

- Subject changed from Erreur windows screen size symbol selector to symbol selector dialog size

### Files

screen size error.png	234 KB	2018-08-02	Jérôme Seigneuret
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