# QGIS Application - Bug report #19070 Problems to open the converter from lines to plygon

2018-05-30 11:01 PM - Julian Perez Correa

Status: Closed Priority: High

Assignee:

Category: Vectors

Affected QGIS version: 3.0.3Regression?:NoOperating System:WindowsEasy fix?:No

Pull Request or Patch supplied: Resolution:

Crashes QGIS or corruptes data: Copied to github as #: 26900

#### Description

Basically i have the following error:

Traceback (most recent call last):

File "C:/PROGRA~1/QGIS3~1.0/apps/qgis/./python/plugins\processing\gui\menus.py", line 181, in <lambda> action.triggered.connect(lambda: \_executeAlgorithm(alg))

File "C:/PROGRA~1/QGIS3~1.0/apps/qgis/./python/plugins\processing\gui\menus.py", line 216, in \_executeAlgorithm ok, message = alg.canExecute()

RuntimeError: wrapped C/C++ object of type LinesToPolygons has been deleted

#### **Associated revisions**

## Revision 1d62d106 - 2018-05-31 07:28 AM - Nyall Dawson

[processing] Don't hold on to algorithm instances for menu items

Instead, only store references to the algorithm id string, and use this to retrieve algorithms when the actions are triggered.

This avoids errors caused by the algorithm instances being removed, e.g. due to plugin removal or reload of providers (e.g. by opening options dialog).

Fixes #19070

## History

#### #1 - 2018-05-31 02:04 AM - Nyall Dawson

Note: this only happens after opening the "options" menu

### #2 - 2018-05-31 07:27 AM - Nyall Dawson

- % Done changed from 0 to 100
- Status changed from Open to Closed

Applied in changeset commit:ggis|1d62d106fbfaf975e38cbc83af8bc012f8813e53.

2025-06-13 1/1