

QGIS Application - Bug report #1897

SPIT: Schemas not owned by DB-role cannot be accessed

2009-08-26 06:49 AM - Bernhard Ströbl

Status:	Closed	
Priority:	Low	
Assignee:	nobody -	
Category:	GUI	
Affected QGIS version:		Regression?: No
Operating System:	All	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 11957
Description		
<p>When importing shapesfiles with SPIT the user may choose the schema to write the new relation to from a drop-down list. However this list contains only schemas owned by the logged-in database-role.</p> <p>If the schema is owned by a group role where the logged-in role is a member of it is not listed.</p> <p>If the logged-in user has create rights on the schema it is not listed either.</p> <p>To reproduce follow these steps:</p> <ol style="list-style-type: none">1. create a schema as role A2. grant create rights to this schema to role B3. start SPIT and log in at the DB as role B4. choose the shape file and see the combo box in column "schema" <p>Tested with 1.0.1 on [[WinXP]] and 1.1.0 on Linux (SUSE 11.1) so I reckon all platforms and versions are affected.</p>		

Associated revisions

Revision 2ad0d87d - 2009-08-26 05:56 PM - Jürgen Fischer

fix #1897

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@11514> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision f84685ce - 2009-08-26 05:56 PM - Jürgen Fischer

fix #1897

git-svn-id: <http://svn.osgeo.org/qgis/trunk@11514> c8812cc2-4d05-0410-92ff-de0c093fc19c

History

#1 - 2009-08-26 07:14 AM - Giovanni Manghi

Hi,

2025-04-26

1/2

have you tested the postgis manager plugin?

I guess that SPIT is not being developed any more and that postgis manager is the new reference plugin for interacting with postgis.

#2 - 2009-08-26 09:09 AM - Jürgen Fischer

- *Resolution set to fixed*

- *Status changed from Open to Closed*

fixed in commit:f84685ce (SVN r11515)

#3 - 2009-08-26 11:15 PM - Bernhard Ströbl

@lutra: tested [[PostGIS]] Manager this morning, however my users prefer no-overhead plugins :)

@jef: Thanks for fixing!