

## QGIS Application - Bug report #18711

### Unit change when saving style in database

2018-04-11 06:22 PM - Saber Razmjooei

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Symbology	
<b>Affected QGIS version:</b>	2.18.17	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 26598
<b>Description</b>		
<p>If I try to set my styles using Map Units and save it in a database as default style (tested in geopackage), when loading style, it automatically switches to Millimetre.</p> <p>To reproduce:</p> <ol style="list-style-type: none"><li>1- Create a geopackage with a layer</li><li>2- Add a feature</li><li>3- Set the style using Map Unit</li><li>4- Save the style as default</li><li>5- Close the layer</li><li>6- Load the layer</li></ol> <p>If you check the Unit under the style, it has switched to mm.</p>		

#### History

#1 - 2018-04-16 06:58 PM - Saber Razmjooei

- Status changed from Open to Closed