

## QGIS Application - Bug report #18691

### Triggering atlas preview needlessly refreshes map canvas

2018-04-10 03:38 PM - Harrissou Santanna

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Map Composer/Printing	
<b>Affected QGIS version:</b>	3.1(master)	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> wontfix
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 26579
<b>Description</b>		
<p>Open a project and add a layout</p> <p>Place the layout dialog so that you can view the map canvas</p> <p>Check in the print layout "Generate an atlas" and choose the coverage layer</p> <p>Enable the preview and press the Next button</p> <p>The map canvas is refreshed in the background. I don't say that it follows the atlas feature extent; it's just rendered again. If you have labels in the map canvas or some data heavy to render, you'll see that they are cleared and then redrawn (though it's unneeded).</p>		

#### History

##### #1 - 2018-04-13 01:55 AM - Nyall Dawson

- Resolution set to wontfix
- Status changed from Open to Closed

Actually this is intentional - it's so that any symbology rules which are dependent on atlas feature are correctly applied.