

QGIS Application - Bug report #18621

QGIS 3.0.1 Crash - Zooming in while moving node crashes QGIS

2018-04-04 01:31 PM - Robert Coleman

Status: Open

Priority: Normal

Assignee:

Category: Editing

Affected QGIS version: 3.0.0

Operating System: Windows 10

Pull Request or Patch supplied: No

Crashes QGIS or corrupts data: Yes

Regression?: No

Easy fix?: No

Resolution:

Copied to github as #: 26509

Description

User Feedback

Repeatable crash; select the move node tool and zoom in to greater than 8,000:1.

Report Details

Crash ID: 7100edce5428b378f44494eaf03e93b8df8b6957

Stack Trace

```
QColorProfile::fromSRgb :
QColorProfile::fromSRgb :
QVectorPath::convertToPainterPath :
QRasterPaintEngine::stroke :
QPaintEngineEx::draw :
QPaintEngineEx::drawPath :
QgsSimpleLineSymbolLayer::renderPolyline :
QgsLineSymbolLayer::drawPreviewIcon :
QgsSymbol::drawPreviewIcon :
QgsSymbolLayerUtils::symbolPreviewPixmap :
QgsSymbolLegendNode::minimumIconSize :
QgsLayerTreeModel::invalidateLegendMapBasedData :
QMetaObject::activate :
QTimer::timerEvent :
QObject::event :
QApplicationPrivate::notify_helper :
QApplication::notify :
QgsApplication::notify :
QCoreApplication::notifyInternal2 :
QEventDispatcherWin32Private::sendTimerEvent :
QEventDispatcherWin32::processEvents :
CallWindowProcW :
DispatchMessageW :
QEventDispatcherWin32::processEvents :
qt_plugin_query_metadata :
QEventLoop::exec :
QCoreApplication::exec :
main :
BaseThreadInitThunk :
RtlUserThreadStart :
```

QGIS Info

QGIS Version: 3.0.1-Girona

QGIS code revision: commit:a86bec25eb

Compiled against Qt: 5.9.2

Running against Qt: 5.9.2

Compiled against GDAL: 2.2.4
Running against GDAL: 2.2.4

System Info

CPU Type: x86_64
Kernel Type: winnt
Kernel Version: 10.0.16299

History

#1 - 2018-04-04 01:34 PM - Robert Coleman

Repeated crash experiment - QGIS consistently crashes when zooming any closer than 1:1. Unsure if this is a bug where users should not be able to zoom past 1:1.

User Feedback

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QColorProfile::fromSRgb :  
QVectorPath::convertToPainterPath :  
QRasterPaintEngine::stroke :  
QPaintEngineEx::draw :  
QPaintEngineEx::drawPath :  
QgsSimpleLineSymbolLayer::renderPolyline :  
QgsLineSymbolLayer::drawPreviewIcon :  
QgsSymbol::drawPreviewIcon :  
QgsSymbolLayerUtils::symbolPreviewPixmap :  
QgsSymbolLegendNode::minimumIconSize :  
QgsLayerTreeModel::invalidateLegendMapBasedData :  
QMetaObject::activate :  
QTimer::timerEvent :  
QObject::event :  
QApplicationPrivate::notify_helper :  
QApplication::notify :  
QgsApplication::notify :  
QCoreApplication::notifyInternal2 :  
QEventDispatcherWin32Private::sendTimerEvent :  
QEventDispatcherWin32::processEvents :  
CallWindowProcW :  
DispatchMessageW :  
QEventDispatcherWin32::processEvents :  
qt_plugin_query_metadata :  
QEventLoop::exec :  
QCoreApplication::exec :  
main :  
BaseThreadInitThunk :  
RtlUserThreadStart :
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