# QGIS Application - Bug report #18542 Topology checker does not work correctly.

2018-03-26 12:51 PM - Pavel Nemcak

Status:ClosedPriority:NormalAssignee:Pavel Nemcak

Category: Vectors

Affected QGIS version: 2.18.17

Operating System: Windows 7

Pull Request or Patch supplied: Resolution: end of life
Crashes QGIS or corrupts data: Copied to github as #: 26430

## Description

Dear Sir or Madam,

I have encountered problem with Topology checker in all versions of QGIS (also 3.0). Two overlaping polygons within one layer not evaluated as error, if one polygon completely contains second polygon (In case of selecting "Must not overlap").

If I digitizing first polygon and next second polygon only overlaps partly first polygon, appears correctly window with error. But if I digitizing first polygon and second smaller polygon completely contains first polygon, error not appears - it's no correct.

Thank you for your response.

Best

#### History

## #1 - 2019-01-21 12:35 AM - Jürgen Fischer

- Status changed from Open to Feedback

Please test with QGIS 3.4 - QGIS 2.18 reached it's end of life.

### #2 - 2019-03-09 03:10 PM - Giovanni Manghi

- Resolution set to end of life
- Status changed from Feedback to Closed

End of life notice: QGIS 2.18 LTR

#### Source:

http://blog.qgis.org/2019/03/09/end-of-life-notice-qgis-2-18-ltr/

QGIS 3.4 has recently become our new Long Term Release (LTR) version. This is a major step in our history – a long term release version based on the massive updates, library upgrades and improvements that we carried out in the course of the 2.x to 3x upgrade cycle.

We strongly encourage all users who are currently using QGIS 2.18 LTR as their preferred QGIS release to migrate to QGIS 3.4. This new LTR version will receive regular bugfixes for at least one year. It also includes hundreds of new functions, usability improvements, bugfixes, and other goodies. See the relevant changelogs for a good sampling of all the new features that have gone into version 3.4

Most plugins have been either migrated or incorporated into the core QGIS code base.

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We strongly discourage the continued use of QGIS 2.18 LTR as it is now officially unsupported, which means we'll not provide any bug fix releases for it.

You should also note that we intend to close all bug tickets referring to the now obsolete LTR version. Original reporters will receive a notification of the ticket closure and are encouraged to check whether the issue persists in the new LTR, in which case they should reopen the ticket.

If you would like to better understand the QGIS release roadmap, check out our roadmap page! It outlines the schedule for upcoming releases and will help you plan your deployment of QGIS into an operational environment.

The development of QGIS 3.4 LTR has been made possible by the work of hundreds of volunteers, by the investments of companies, professionals, and administrations, and by continuous donations and financial support from many of you. We sincerely thank you all and encourage you to collaborate and support the project even more, for the long term improvement and sustainability of the QGIS project.

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