

QGIS Application - Bug report #18486

QGIS 2.18 / 3.0 Crashes Zooming Layer from MS SQL database.

2018-03-20 07:56 AM - Alt Ident

Status: Closed

Priority: High

Assignee:

Category: Data Provider/MSSQL

Affected QGIS version: 2.18.17

Operating System: Windows 10 Enterprise 64 bit

Pull Request or Patch supplied: No

Crashes QGIS or corrupts data: Yes

Regression?: Yes

Easy fix?: No

Resolution: no timely feedback

Copied to github as #: 26374

Description

The crash occurs zooming in or out (fast zooming, by scrolling mouse wheel) when using layers sourced from MS SQL database.

The crash does not happen if using non-SQL layers (e.g. Shapefiles).

This issue does NOT occur in QGIS version 2.14.17.

This issue does occur in QGIS 2.18.17 and 3.0.0.

I have tried changing all the rendering settings, however it still crashes.

I have supplied crash report below (from v3.0.0). I hope this is fixable as our company only uses MS SQL databases.

Crash ID: 815b7d05708a4749ca0cade8a6a302683d7bb05d

Stack Trace

```
RtlEnterCriticalSection :
ODBCSetTryWaitValue :
LockHandle :
SQLGetStmtAttrW :
isProvider :
isProvider :
isProvider :
QgsVectorLayerFeatureIterator::QgsVectorLayerFeatureIterator :
QgsVectorLayerFeatureSource::getFeatures :
QgsVectorLayerLabelProvider::registerFeature :
QgsMapRendererParallelJob::renderLayerStatic :
QgsMapRendererParallelJob::renderingFinished :
QgsArchive::zip :
QgsImageOperation::flipImage :
QtConcurrent::ThreadEngineBase::run :
QThreadPoolPrivate::reset :
QThread::start :
BaseThreadInitThunk :
RtlUserThreadStart :
```

QGIS Info

QGIS Version: 3.0.0-Girona
QGIS code revision: commit:001c80b0c3
Compiled against Qt: 5.9.2
Running against Qt: 5.9.2
Compiled against GDAL: 2.2.3
Running against GDAL: 2.2.3

System Info

CPU Type: x86_64
Kernel Type: winnt
Kernel Version: 10.0.14393

History

#1 - 2018-10-02 10:19 PM - Nyal Dawson

- *Status changed from Open to Feedback*

Should be fixed in 3.3 master - please test

#2 - 2019-01-21 12:35 AM - Jürgen Fischer

Please test with QGIS 3.4 - QGIS 2.18 reached it's end of life.

#3 - 2019-02-11 12:23 AM - Nyal Dawson

- *Resolution set to no timely feedback*

- *Status changed from Feedback to Closed*