

QGIS Application - Feature request #18432  
Random points inside polygons and keep attribute table

2018-03-13 04:13 PM - PAL PAL

<b>Status:</b>	Open	<b>Resolution:</b> <b>Copied to github as #:</b> 26321
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Victor Olaya	
<b>Category:</b>	Processing/QGIS	
<b>Pull Request or Patch supplied:</b>	No	
<b>Easy fix?:</b>	No	
<b>Description</b>		
<p>Hi,</p> <p>I'am on Qgis 2.18.14, I want to use "random points inside polygons" but the result return just one column ID and all values egal 0.</p> <p>Is it possible to keep the attribute table's informations ?</p> <p>And I don't see anymore the fonction "random points inside polygons" in Qgis 3.0, must we wait or the fonction isn't keep in future version ?</p> <p>Thanks (and sorry for my bad english...)</p>		