QGIS Application - Bug report #18312
QGIS3: v.net.connect algorithm not available anymore?

2018-03-02 12:43 PM - Theresa Lichtenberger

Status:	Closed		
Priority:	High		
Assignee:	Theresa Lichtenberger		
Category:	Processing/GRASS		
Affected QGIS version:	3.0.0	**Regression?:**	Yes
Operating System:	Windows10	**Easy fix?:**	Yes
Pull Request or Patch supplied:	No	**Resolution:**	invalid
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	26202

Description

Hey there, I need to create some normal vectors with help of the v.net.connect algorithm of GRASS.

I have updated to QGIS3 because in older versions, v.net.connect would not work. It always through the error: vector map not found.

History

#1 - 2018-06-04 04:08 AM - Nyall Dawson

- Resolution set to invalid

- Status changed from Open to Closed

It's now "v.net.connectivity"