

QGIS Application - Feature request #18186  
Should be able to lock a map object against accidental movement in the composer

2018-02-23 12:55 PM - Patrick Dunford

<b>Status:</b>	Open	<b>Resolution:</b> <b>Copied to github as #:</b> 26077
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Map Composer/Printing	
<b>Pull Request or Patch supplied:</b>	No	
<b>Easy fix?:</b>	No	
<b>Description</b>		
<p>For most objects on the composer canvas, they can be locked against accidentally being dragged out of position by using the lock checkbox in the item list.</p> <p>However it is not possible to lock a map object against accidental movement because then dragging the map surface cannot be performed.</p> <p>It would be preferable if the lock function for a map object can work the same way as for other objects.</p>		