## QGIS Application - Bug report #1808

QGIS 1.1 gets the order of items in the layer window out of sequence if dragging a folder too fast. 2009-07-25 10:27 PM - kumba -

Status:	Closed			
Priority:	Low			
Assignee:	nobody -			
Category:	GUI			
Affected QGIS version:		Regression?:	No	
Operating System	m: Windows	Easy fix?:	No	
Pull Request or Patch supplied:		Resolution:	duplicate	
Crashes QGIS or corrupts data:		Copied to github as	Copied to github as #: 11868	

## Description

When working in QGIS 1.1, I have found that when I add a new layer to the layer stack, and later try to move it down the stack, the ;ayer will cause every folder to expand. This gets annoying.

To solve this, I have in my setup a "tmp" group, and I will place layers to be moved into it. I will then grab and move the whole group to a position next to a targeted folder group, and then I will transfer the layers to their final home. The problem with this is, I have to move the temp folder, or any folder/layer for that matter, slowly. Otherwise, QGIS will actually cause the order of layers to get out of whack.

Think of it this way, if I have a layer stack like this (the + mark indicates a folder group, each with vector layers inside):

+tmp

- +md-water
- +va-water
- +dc-water
- +pa-water
- +de-water
- +wv-water
- +md-borders
- +va-borders
- +dc-borders
- +pa-borders
- +de-borders
- +wv-borders

And if I click/grab the "+tmp" folder, and quickly move it down the list, then in addition to "+tmp" moving down the list, one might find say, "+de-borders" moving up to be in-between "+md-water" and "+va-water". Usually, this happens to multiple folders/layers simultaneously, requiring one to go back and re-order the layering, which in a large layer stack, can be a tedious process.

If you need any kind of debugging output to pin down this problem, let me know.

## History

## #1 - 2009-07-26 01:54 AM - Giovanni Manghi

- Resolution set to duplicate
- Status changed from Open to Closed

This is duplicate of #1637