QGIS Application - Bug report #17792 no layer are visible in Snapping and Digitizing Options (Advanced configuration)

2018-01-04 11:49 PM - Jan Lippmann

Status: Closed Priority: Normal

Assignee:

Category: GUI

Affected QGIS version:masterRegression?:YesOperating System:Easy fix?:No

Pull Request or Patch shapplied: Resolution: fixed/implemented

Crashes QGIS or corrupts data: Copied to github as #: 25688

Description

no layer are visible in Snapping and Digitizing Options window (Advanced configuration) after qgis projectstart if i duplicate a layer, all layers are visible...a little video show this problem

@matthias

can you please check this issue? i think its easy to fix.

thank you

QGIS version

2.99.0-Master

QGIS code revision

7febd1e461

Compiled against Qt

5.9.2

Running against Qt

5.9.2

Compiled against GDAL/OGR

2.2.3

Running against GDAL/OGR

2.2.3

Compiled against GEOS

3.5.0-CAPI-1.9.0

Running against GEOS

3.5.0-CAPI-1.9.0 r4084

PostgreSQL Client Version

9.2.4

SpatiaLite Version

4.3.0

QWT Version

6.1.3

PROJ.4 Version

493

QScintilla2 Version

2.10.1

This copy of QGIS writes debugging output.

Associated revisions

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Revision 9a14e8df - 2018-01-12 10:17 AM - Mathieu Pellerin - nIRV

[snapping] fix missing layers in snapping config dialog (fixes #17792) (#6026)

History

#1 - 2018-01-05 10:16 AM - Matthias Kuhn

- Assignee deleted (Matthias Kuhn)

I'm a bit short of time right now

#2 - 2018-01-05 02:36 PM - Randal Hale

Just checked and in the latest Ubuntu Master (d69f932) Advanced configuration doesn't appear when clicked. Everything else seems to be working as clicked.

#3 - 2018-01-09 06:49 AM - Mathieu Pellerin - nIRV

- Easy fix? changed from Yes to No
- Regression? changed from No to Yes
- Operating System deleted (Win 7 64bit)

I can confirm this on my linux workstations.

Upon project load, the snapping advanced configuration layer tree isn't populated with the project layers. Adding a layer onto the opened project will make all layers appear in the snapping advanced configuration layer tree.

Steps to reproduce

- 1. Load a pre-existing project
- 2. Open the snapping options (Project > Snapping options...)
- 3. Switch snapping on, and selected advanced configuration
- 4. Node the absence of layers in the layer tree widget
- 5. Go back to the canvas (leave the snapping dialog open), add a temporary scratch/memory layer
- 6. Go back to the snapping dialog, note all of your layers are back

#4 - 2018-01-12 10:17 AM - Mathieu Pellerin - nIRV

- % Done changed from 0 to 100
- Status changed from Open to Closed

Applied in changeset commit:qgis|9a14e8dfcbea14e6a8c565131c9eae9dfc6e0a05.

#5 - 2018-01-16 02:02 PM - Jan Lippmann

This Bug is gone. Thanks for fixing.

#6 - 2018-02-22 09:13 AM - Giovanni Manghi

- Resolution set to fixed/implemented

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04-01-2018 23-33-35.mp4 801 KB 2018-01-04 Jan Lippmann

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