

## QGIS Application - Bug report #17740

### point displacement renderer crashes QGIS on Linux

2017-12-23 04:59 AM - Andrew McAninch

<b>Status:</b>	Closed	
<b>Priority:</b>	High	
<b>Assignee:</b>		
<b>Category:</b>	Symbology	
<b>Affected QGIS version:</b>	2.18.14	<b>Regression?:</b> No
<b>Operating System:</b>	Linux mint 18.2	<b>Easy fix?:</b> No
<b>Pull Request or Patch applied:</b>	No	<b>Resolution:</b> no timely feedback
<b>Crashes QGIS or corrupts data:</b>	Yes	<b>Copied to github as #:</b> 25636
<b>Description</b>  I'm using the QGIS nightly release for ubuntu repository on Linux Mint 18.2. When I try to set the renderer style to point displacement QGIS crashes. I can set it up correctly in Windows but if I then try to open the project in Linux QGIS will crash while trying to load the project. I've tested with a couple different shapefiles and with plugins disabled and get the same behaviour.		

#### History

##### #1 - 2018-02-22 07:43 PM - Giovanni Manghi

- Priority changed from Normal to High

##### #2 - 2019-01-21 12:34 AM - Jürgen Fischer

- Status changed from Open to Feedback

Please test with QGIS 3.4 - QGIS 2.18 reached it's end of life.

##### #3 - 2019-02-11 12:24 AM - Nyal Dawson

- Resolution set to no timely feedback

- Status changed from Feedback to Closed