QGIS Application - Bug report #17728
Honour Qt ordering of buttons in Source Select dialogues

2017-12-20 02:05 PM - Ross McDonald

Status:	Closed			
Priority:	Normal			
Assignee:	Alessandro Pasotti			
Category:	Data Source Manager			
Affected QGIS version:	master	**Regression?:**	No	
Operating System:	Windows 7 enterprise 64 bit	**Easy fix?:**	No	
Pull Request or Patch supplied:	No	**Resolution:**	fixed/implemented	
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	25624	

Description

The buttons in the source select dialogues of the Manage Layers toolbar in QGIS master are currently arranged at bottom left of the box as [Close, Add]. In my Windows 7 environment I would expect the buttons to be arranged [Add, Close] as they are in QGIS 2.18.x.

In addition, some extremely minor adjustments are needed on the Virtual Layer tab (the buttons move a few pixels down and right, the Add button is activated, Help button), the WFS/ArcGIS Map Server/ArcGIS Feature Server/GeoNode tabs (the buttons move a few pixels down and right).

I asked the question on the mailing list (http://lists.osgeo.org/pipermail/qgis-user/2017-December/041232.html) and Alessandro replied saying the buttons could be moved from the base class to the UI file to improve placement and order.

Associated revisions

Revision 8fb147f8 - 2017-12-21 05:21 PM - Alessandro Pasotti

Use standard buttons for unified add layer dialog

Fixes #17728 by setting the standard buttons in the
button box instead of manually adding them by code.

This way the buttons should honor the platform-specific
position and look&feel.

History

#1 - 2017-12-22 08:12 AM - Anonymous

- % Done changed from 0 to 100

- Status changed from Open to Closed

Applied in changeset commit:qgis|8fb147f8029e515d64667c562a96ccd05995217f.

#2 - 2017-12-22 08:17 AM - Alessandro Pasotti

Note that I've only moved the buttons to the main button box using the methods of the button box, this means that the buttons will take the order and the look and feel specified by the platform/O.S. used.

I didn't address any other issue and I don't think that it is a good idea to change the "standard" order of the buttons within respect with that specified by the O.S. UX/UI guidelines.

#3 - 2018-02-22 11:41 AM - Giovanni Manghi

- Resolution set to fixed/implemented