

QGIS Application - Feature request #17701

[Regular Shape] Allow to finish regular shapes with left mouse click

2017-12-15 04:15 PM - Harrissou Santanna

Status:	Open	Resolution: Copied to github as #: 25598
Priority:	Normal	
Assignee:		
Category:	Digitising	
Pull Request or Patch supplied:	No	
Easy fix?:	No	
Description		
<p>I was about sending a bug report entitled "Unable to use the Add Circle from 2 tangents and a point" (will also concern the 3 tangents one) when I realized that the dozen of minutes I spent trying to figure out what was going wrong is due to me clicking the third point with the left mouse button instead of the right one.</p> <p>I know that right-click is used to finish the feature shape in QGIS but until now, shape was undefined; QGIS was unable to know whether the user is willing to add a new vertex or not, so a dedicated button is required.</p> <p>With Regular shape tools, QGIS knows how many clicks are expected and what the shape would look like. However, in the current implementation, clicking more than required does nothing; QGIS just ignores (afaics) the left mouse clicks when he expects the final click (ie a right click) is expected. And with no hints shown to the user, this doesn't seem to be a nice UX imho.</p> <p>Couldn't we accept the left click as an equivalent of the right click when enough clicks have been done? Or accept the left-click and draw a preview of the shape and then wait from a right-click to confirm and finish/open (if required) the feature form?</p>		

History

#1 - 2017-12-15 05:13 PM - Loïc BARTOLETTI

Hi Harrissou,

To tell you the truth, in my tests (and the old plugin), I finished digitizing with a left click.

As on QGis we finish the digitization of the geometries (except the simple point) by a right click, I followed this way.

I thought about adding messages to a bar to indicate where the user is in their digitization.

#2 - 2017-12-15 06:07 PM - Harrissou Santanna

I would find allowing left-click to finish or "about-to-finish" features digitizing a better UX than a message popping on the status bar (not sure people really pay attention to this place) or the message bar (in the long run, can be boring)