

QGIS Application - Bug report #17678

QgsVectorLayer::updateFeature fails when currentFeature.hasGeometry() == 0

2017-12-12 09:18 AM - Mark Johnson

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Vectors	
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: Yes
Pull Request or Patch supplied:		Resolution: fixed/implemented
Crashes QGIS or corrupts data:		Copied to github as #: 25575
Description		
<p>In QgsVectorLayer::updateFeature, when updating a record that contains 2 geometries, after the record has been created with the first geometry,</p> <p>the second cannot be updated with a valid geometry since the 'current' returns hasGeometry() == 0.</p> <pre>QgsFeature currentFeature = getFeature(updatedFeature.id()); if (currentFeature.isValid()) { QgsDebugMsg(QString("feature %1 could not be retrieved").arg(updatedFeature.id())); if (updatedFeature.hasGeometry() && currentFeature.hasGeometry() && !updatedFeature.geometry().isGeosEqual(currentFeature.geometry())) { ... } }</pre> <p>The check for && currentFeature.hasGeometry() should be removed</p> <ul style="list-style-type: none">- updating a NULL geometry with a valid new geometry should be allowed <p>The current QgsDebugMsg is also misleading, since currentFeature.isValid() is true</p> <ul style="list-style-type: none">- this is a leftover from changes made to return when the record could not be retrieved- this message should occur as the else of the isValid() statement. <pre>QgsFeature currentFeature = getFeature(updatedFeature.id()); if (currentFeature.isValid()) { QgsDebugMsg(QString("feature %1 could was retrieved updatedFeature.hasGeometry[%2] currentFeature.hasGeometry[%3]").arg(updatedFeature.id()).arg(updatedFeature.hasGeometry()).arg(currentFeature.hasGeometry())); if (updatedFeature.hasGeometry() && !updatedFeature.geometry().isGeosEqual(currentFeature.geometry())) { ... } } else { QgsDebugMsg(QString("feature %1 could not be retrieved").arg(updatedFeature.id())); }</pre>		

Associated revisions

Revision 5ecb5603 - 2018-01-04 02:27 AM - Nyal Dawson

Fix QgsVectorLayer::updateFeature returns true when errors occur

Refs #17678

Revision 71cdb8cf - 2018-01-04 02:27 AM - Nyal Dawson

Fix QgsVectorLayer::updateFeature cannot add geometry to feature with no existing geometry

Fixes #17678

History

#1 - 2017-12-12 09:23 AM - Mark Johnson

At present when !currentFeature.isValid(), false is not returned

- so a 'return false*' is also needed after the message

#2 - 2018-01-04 02:27 AM - Nyal Dawson

- *% Done changed from 0 to 100*
- *Status changed from Open to Closed*

Applied in changeset commit:qgis|71cdb8cf8e99b249a310cfb359c79d82baccb008.

#3 - 2018-02-22 11:15 AM - Giovanni Manghi

- *Resolution set to fixed/implemented*