

## QGIS Application - Bug report #17671

### Processing: use selected only for vector layer inputs

2017-12-11 03:50 PM - Andreas Neumann

<b>Status:</b>	Closed	
<b>Priority:</b>	High	
<b>Assignee:</b>	Victor Olaya	
<b>Category:</b>	Processing/GUI	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> Yes
<b>Operating System:</b>	unspecified	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 25568
<b>Description</b>		
<p>In processing, when one uses "Feature source" as input, there is a checkbox to restrict processing to use selected features only.</p> <p>When using "Vector layer" as an input, this checkbox is missing.</p> <p>It is a regression, since in the older QGIS version, this version was available as a global option (through Options --&gt; Processing settings). Now this option is gone.</p> <p>Not sure if this is a Processing/GUI or Processing/core issue or both?</p>		

#### Associated revisions

##### Revision 5a7da090 - 2018-01-16 11:35 AM - Nyal Dawson

[needs-docs] Rename some processing input types in modeler for clarity

Refs #17671

##### Revision 5da28ed9 - 2018-01-16 11:35 AM - Nyal Dawson

[needs-docs][processing] Add tooltips to input types in modeler

...to help clarify for users what the different input types mean.

Fixes #17671, which is a result of unclear distinction between the uses of vector features vs vector layer inputs.

Tagged as needs-docs, as it may help with documentation for 3.0

#### History

##### #1 - 2018-01-16 11:35 AM - Nyal Dawson

- % Done changed from 0 to 100

- Status changed from Open to Closed

Applied in changeset commit:qgis|5da28ed9f0480525d1549feeddd9a94c7ef55c4a.

**#2 - 2018-01-16 09:53 PM - Andreas Neumann**

Thanks a lot, Nyall!

Much appreciated.

**#3 - 2018-02-22 11:15 AM - Giovanni Manghi**

- *Resolution set to fixed/implemented*