QGIS Application - Bug report #17654
3d: moving mouse cursor above plane will dragging destroys 3d viewpoint

2017-12-08 03:19 AM - Nyall Dawson

Status:	Feedback		
Priority:	Normal		
Assignee:			
Category:	3D		
Affected QGIS version:	master	**Regression?:**	No
Operating System:		**Easy fix?:**	No
Pull Request or Patch supplied:		**Resolution:**	
Crashes QGIS or corrupts data:		**Copied to github as #:**	25551

Description

While dragging a scene with the left mouse button depressed, if at any stage the mouse cursor is moved above the plane it results in a corrupted camera viewpoint in the window which cannot be recovered (except by resetting the view to the full extent).

See https://www.youtube.com/watch?v=CCIOVyrwBqA&feature=youtu.be

History

#1 - 2019-03-09 04:34 PM - Giovanni Manghi

- Status changed from Open to Feedback

Please check if this issue is still valid on QGIS 3.4.5 or 3.6.