

## QGIS Application - Bug report #17595

### The 3D Map Renderer setting is missing in Layers Properties dialog

2017-11-30 10:36 AM - Harrissou Santanna

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	3D	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 25492
<b>Description</b>		
<p>The "Enable 3D Renderer" setting is only available in the Layer Styling panel, hence not discoverable if you don't use this panel or pay attention to its tabs.</p> <p>It could make sense to have it in the Layer Properties dialog.</p>		

#### Associated revisions

**Revision 70647048 - 2017-12-06 09:31 AM - Martin Dobias**

[3d] Have 3D View tab in vector layer properties (fixes #17595)

(only when 3D support is enabled)

#### History

**#1 - 2017-12-06 09:31 AM - Martin Dobias**

- % Done changed from 0 to 100
- Status changed from Open to Closed

Applied in changeset commit:qgis|7064704868c7085d3109f59c510313904496385e.

**#2 - 2017-12-06 02:45 PM - Giovanni Manghi**

- Resolution set to fixed/implemented