

## QGIS Application - Feature request #17585

### Allow tolerance in intersects tests

2017-11-29 02:55 PM - gcarrillo -

<b>Status:</b>	Open	<b>Resolution:</b> <b>Copied to github as #:</b> 25482
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Geometry	
<b>Pull Request or Patch supplied:</b>	No	
<b>Easy fix?:</b>	No	
<b>Description</b>		
<pre>&gt;&gt;&gt; my_line = QgsGeometry().fromWkt('0 0, 963461.429999999970197678 1077875.791999999943375587, 1 1') &gt;&gt;&gt; my_point = QgsGeometry().fromWkt("Point (963461.430 1077875.792)") &gt;&gt;&gt; my_line.intersects(my_point) False</pre>		
Any way to set a tolerance or something so that such intersection is found? The line was created digitizing it in QGIS using snapping (vertex mode, 9 pixels of tolerance).		

#### History

##### #1 - 2017-11-29 11:57 PM - Nyal Dawson

- Subject changed from *Polyline.intersects(Point) doesn't work in QGIS master* to *Allow tolerance in intersects tests*
- Tracker changed from *Bug report* to *Feature request*

Same behavior in 2.x. I'm changing this from a bug to a feature request, because the current behaviour is correct - those two geometries don't intersect.

##### #2 - 2017-11-30 01:45 PM - gcarrillo -

- Status changed from *Open* to *Closed*

It would be nice to have a tolerance parameter so that this very little discrepancies can also be found, but I guess one could snap one geometry to the other (with such little distance as tolerance) and then run intersects.

##### #3 - 2017-11-30 04:26 PM - Giovanni Manghi

- Status changed from *Closed* to *Open*