

# QGIS Application - Bug report #17414

## Extents for Rotated Map Incorrect

2017-11-07 05:30 PM - Lance Evans

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> Map Composer/Printing	
<b>Affected QGIS version:</b> 2.18.13	<b>Regression?:</b> No
<b>Operating System:</b> Windows 10	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b> no timely feedback
<b>Crashes QGIS or corrupts data:</b> No	<b>Copied to github as #:</b> 25311

### Description

In map composer, if a map is rotated (by 90 degrees, for example) the extents no longer report the correct X and Y Min/Max values presented in the map. Using UTM project, it is clear that the X min/max coordinates are still in UTM easting, and the Y min/max are still in UTM northing, but the values are describing a different rectangle than what is presented in the map.

Attached image demonstrates the issue; compare coordinates along border (which are correct for content) with the extents given.

To replicate:

- 1) create rectangular content and take note of extents
- 2) create map in composer that is oriented orthogonally to the rectangular content
- 3) change Map Rotation to 90 degrees in Main Properties of the map
- 4) change size, shape, and scale of map so content is tightly encapsulated
- 5) compare extents presented in composer with known extent of content

### History

#### #1 - 2019-01-21 12:34 AM - Jürgen Fischer

- Status changed from Open to Feedback

Please test with QGIS 3.4 - QGIS 2.18 reached it's end of life.

#### #2 - 2019-02-24 01:49 AM - Giovanni Manghi

- Resolution set to no timely feedback

- Status changed from Feedback to Closed

### Files

extents bug.png	18.7 KB	2017-11-07	Lance Evans
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