

QGIS Application - Bug report #17363

DB Manager cannot load a PG Raster with a complex name

2017-10-31 01:13 AM - Mike Taves

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	DB Manager	
Affected QGIS version:	2.18.13	Regression?: No
Operating System:	Windows 10	Easy fix?: Yes
Pull Request or Patch supplied:	No	Resolution: no timely feedback
Crashes QGIS or corrupts data:	No	Copied to github as #: 25260

Description

A PostGIS geometry table with a complex name can successfully be added to QGIS via DB Manager:

```
CREATE TABLE public."dot.geom"
(
  gid serial NOT NULL,
  geom geometry(Point,2193)
);
```

However, a similarly named raster table cannot be added to QGIS via DB Manager:

```
CREATE TABLE public."dot.rast"
(
  rid serial NOT NULL,
  rast raster
);
```

The only useful error message from the "Enter Credentials" dialog has:

```
Cannot open GDAL dataset PG: dbname= <... snip ...> :
Error browsing database for PostGIS Raster properties :
Error: cross-database references are not implemented: "public.dot.rast"
LINE 1: ...rast)) scale_x, avg(ST_ScaleY(rast)) scale_y from public.dot...
```

The easier-to-find Log message from DBManagerPlugin does not show the previous message, only a generic:

```
PG: dbname=postgis host=localhost user=postgres port=5436 mode=2 schema=public column=rast table=dot.rast is an invalid
layer - not loaded
```

The bug is easily identified in the first error message: public.dot.rast is not a valid table/view name, but "public"."dot.rast" is valid. I'm not sure where the error is located in the source code, but all PostgreSQL objects need to use something like ``quote_ident`` or ``PQescapeLiteral`` to function normally.

There doesn't appear to be any issues with the first example with "public"."dot.geom", so all good there!

History

#1 - 2019-01-21 12:34 AM - Jürgen Fischer

- *Status changed from Open to Feedback*

Please test with QGIS 3.4 - QGIS 2.18 reached it's end of life.

#2 - 2019-03-08 11:43 AM - Giovanni Manghi

- *Resolution set to no timely feedback*

- *Status changed from Feedback to Closed*

Closing for lack of feedback.