

## QGIS Application - Bug report #17331

### new node tool topological editing

2017-10-25 04:37 PM - Jakub Kosik

<b>Status:</b>	Closed		
<b>Priority:</b>	High		
<b>Assignee:</b>			
<b>Category:</b>	Digitising		
<b>Affected QGIS version:</b>	master		
<b>Operating System:</b>			
<b>Pull Request or Patch supplied:</b>	No		
<b>Crashes QGIS or corrupts data:</b>	No	<b>Regression?:</b>	Yes
		<b>Easy fix?:</b>	No
		<b>Resolution:</b>	duplicate
		<b>Copied to github as #:</b>	25228
<b>Description</b>			
New node tool in QGIS3 not preserving topology when I try drag by segment or insert new node at segment (Enable Topological Editing ON)			
<b>Related issues:</b>			
Related to QGIS Application - Bug report # 18046: Adding new vertices ignores...		<b>Closed</b>	<b>2018-02-05</b>
Related to QGIS Application - Bug report # 18192: vertex editor doesn't honou...		<b>Closed</b>	<b>2018-02-23</b>

### History

#### #1 - 2018-02-22 07:44 PM - Giovanni Manghi

- Priority changed from Normal to High

#### #2 - 2018-04-13 11:55 AM - Jakub Kosik

same reported in #18192 and #18046

#### #3 - 2018-09-01 04:57 PM - Harrissou Santanna

- Related to Bug report #18046: Adding new vertices ignores topological editing added

#### #4 - 2018-09-01 04:58 PM - Harrissou Santanna

- Related to Bug report #18192: vertex editor doesn't honour topological editing when moving a segment added

#### #5 - 2018-09-02 09:18 PM - Giovanni Manghi

- Resolution set to duplicate

- Status changed from Open to Closed

### Files

topo1.PNG	22.7 KB	2017-10-25	Jakub Kosik
topo2.PNG	31.9 KB	2017-10-25	Jakub Kosik
topo4.PNG	34.3 KB	2017-10-25	Jakub Kosik
topo3.PNG	50.5 KB	2017-10-25	Jakub Kosik